



Ogg Theora

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Ogg Theora: Activity

- `theora-exp` implementation
 - From scratch, not API compatible
 - Heavy decoder optimization, both algorithmic (myself) and low-level (Rudolf Marek)
 - Real-time SD decoding on a PII-333
 - Encoder not currently usable
 - Produces valid, but very low quality output
- Google Summer of Code project
 - Goal: Produce a usable encoder for `theora-exp`
 - Result: No committable code



Ogg Theora: Challenges

- Getting active developers
 - Require highly specialized technical background
 - Corporate interests focused on MPEG
- Good tool integration
 - Seeking support usually poor or broken
 - Virtually no chaining support
 - Needed for hybrid streams that are a mix of 24fps and 30fps content, since Theora is fixed-framerate
- Adoption



Ogg Theora: Dependencies

- Libraries in use: libogg
- Projects dependent upon
 - Players (totem, vlc, xine, mplayer, etc.)
 - Content creation (ffmpeg2theora, Cinelerra, LiVES)



Ogg Theora: Next Steps

- Before beta, want a complete implementation of the spec
- There are two routes for this:
 - Enhancing the mainline encoder
 - Still original VP3 codebase, few people familiar with it
 - Lack of volunteers
 - Improving the `theora-exp` encoder
 - Already has more features than the mainline
 - Now needs better functionality (quality)